



Legislation Details (With Text)

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<b>Type:</b>	Resolution	<b>Status:</b>		<b>Status:</b>	Adopted
<b>File created:</b>	3/26/2009	<b>In control:</b>		<b>In control:</b>	City Council
<b>On agenda:</b>	10/20/2009	<b>Final action:</b>		<b>Final action:</b>	10/20/2009
<b>Title:</b>	Recommendation to adopt resolution and findings approving the Park Impact Fee Report for Fiscal Year 2008. (Citywide)				
<b>Sponsors:</b>	Parks, Recreation and Marine				
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<b>Code sections:</b>					
<b>Attachments:</b>	1. 102009-R-29sr&att.pdf, 2. RES-09-0121.pdf				

Date	Ver.	Action By	Action	Result
10/20/2009	1	City Council	approve recommendation and adopt	Pass

Recommendation to adopt resolution and findings approving the Park Impact Fee Report for Fiscal Year 2008. (Citywide)

The Fiscal Year 2008 (FY 08) Park Impact Fee Annual Report was prepared in accordance with Municipal Code Section 18.18.160, and California Government Code Section 66006, to update the City Council on the status of the Park Impact Fee Fund. This report covers the fiscal year ending September 30,2008.

In February 1989, the Long Beach City Council established the Park Impact Fee for parkland acquisition and improvements. The Park Impact Fee was originally imposed on all new residential development to mitigate the impact of increased population from those new developments on parks and park facilities. The fees were based on a citywide recreation standard, the projected growth in population, and the estimated cost to provide the new and expanded recreational facilities needed to serve the increased population at the citywide standard. (1)

Since inception and through September 30, 2008, \$13,151,570 in fees, interest, and "in lieu" contributions have been received. Park Impact Fees are typically used for small park improvement projects for which no other funding is available, or are used to fill in gaps in other funding to bring a project to completion. The fees have purchased 15.24 acres of new or expanded parks, built 9,382 square feet of community recreation center buildings, developed a one-third-acre nature reserve, and provided the equivalent of one new soccer field through lighting night play. Three new projects received Park Impact Fee funding during FY 08: Molina Park, Golden Shore Marine Reserve, and the band shell in Bixby Park. Attachment A summarizes Park Impact Fee revenues and expenditures. Attachment B is the development impact fee program plan progress, including the projects originally planned to be funded by this fee and modifications to the plan since its inception.

During FY 08, \$765,268 was received from fees and \$13,557 from interest. During FY 08, \$706,031 of Park Impact Fees collected from multiple years was expended in the Capital Improvement Program (CIP). This was expended as indicated in the following table:

FY 08 Expenditures:

Project	Amount	District
Bixby Band Shell Rehabilitation	\$27,788	2
Cal Rec Teen Center	\$12,140	6
Drake/Chavez Greenbelt Project	\$2,789	1
Golden Shore Marine Reserve	\$2,477	1
Livingston Tot Lot (Matching Funds)	\$120,218	3
Molina Park	\$211	1
Davenport Park	\$31,102	9
Grace Park	\$7,683	8
MLK Pool	(\$19,162)	6
Rose Park	\$258,562	2
Rosie The Riveter Park	\$11,255	5
Scherer Park Renovation	\$74,497	8
Seaside Park	\$165,470	1
Silverado Park Pool Rehab	\$11,001	7
<b>Total</b>	<b>\$706,031</b>	

The number of projects receiving park impact fees, listed in the table above, illustrates the critical role that Park Impact Fees play in funding costs not eligible for reimbursement in State grant-funded projects. In addition, Park Impact Fees pay approximately one-quarter of the Open Space Bond repayments (\$289,420), which is the first priority for any Park Impact Fee funds received.

The Parks and Recreation Commission received and filed the Park Impact Fee Report for FY 08 on February 19, 2009. This matter was reviewed by Assistant City Attorney Michael J. Mais on March 12, 2009, and Budget and Performance Management Bureau Manager David Wodynski on March 20, 2009.

*(1) A service level standard of 1.35 acres of park space per 1,000 persons was adopted in 1989. This ratio was one-half the citywide average service level of 2.7 acres per 1,000 persons that was estimated to exist at the time. The standard for the Park Impact Fee was set at half the cost of providing the then existing service level because it was believed the same level of service could be achieved more efficiently by utilizing school land for public recreation and by providing recreational equipment to allow more intense park use. The current level of service is 3.1 acres per 1,000 residents, as determined from data in the Open Space and Recreation Element of the General Plan, October 2002.*

City Council action is requested on October 20, 2009, in order to submit the report to the State in a timely manner.

There is no fiscal impact associated with the suggested action.

Approve recommendation.

A RESOLUTION OF THE CITY COUNCIL OF THE CITY OF LONG BEACH ADOPTING THE CITY OF LONG BEACH PARK IMPACT FEE REPORT FOR FISCAL YEAR 2007/2008; AMENDING THE PARK IMPACT FEE DEVELOPMENT PROGRAM TO ADD RECOMMENDED CHANGES; AND MAKE FINDINGS RELATIVE THERETO IN ACCORDANCE WITH LONG BEACH MUNICIPAL CODE CHAPTER 18.18 AND GOVERNMENT CODE SECTIONS 66001 AND 66006

PHIL T. HESTER  
DIRECTOR OF PARKS, RECREATION AND MARINE

NAME  
TITLE

APPROVED:

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PATRICK H. WEST  
CITY MANAGER