

City of Long Beach

Legislation Details (With Text)

File #: 10-0121 Version: 1 Name: CD-9,4,8 - request PD academy

Type:Agenda ItemStatus:ApprovedFile created:1/21/2010In control:City CouncilOn agenda:2/2/2010Final action:2/2/2010

Title: Recommendation to request City Manager to begin the application process for a Police Academy this

year and report back to the City Council within 15 days identifying the funding for the academy and

lateral hiring.

Sponsors: VICE MAYOR VAL LERCH, COUNCILMEMBER, NINTH DISTRIC, COUNCILMEMBER PATRICK

O'DONNELL, FOURTH DISTRICT, COUNCILWOMAN RAE GABELICH, EIGHTH DISTRICT,

COUNCILWOMAN GERRIE SCHIPSKE, FIFTH DISTRICT

Indexes: Report

Code sections:

Attachments: 1. 020210-R-13sr.pdf, 2. 020210-R-13-R19 Police PowerPoint.pdf, 3. 020210-R-13-R19 Fire

PowerPoint.pdf

Date	Ver.	Action By	Action	Result
2/2/2010	1	City Council	approve recommendation	Pass

Recommendation to request City Manager to begin the application process for a Police Academy this year and report back to the City Council within 15 days identifying the funding for the academy and lateral hiring.

Since the current police staff levels are below the Police Department's projected needs, the Department is 19 officers below the budgeted staffing levels for this fiscal year and with the projected retirements for the next two years there is an immediate need to convene a Police Academy this fiscal year.

We believe that the present staffing levels are at or near critical levels. If the City does not convene an academy and promote lateral hires immediately, the staffing levels in the Department in two years will be devastating to this City.

Therefore, we request the City Manager begin the application process for a Police Academy this year and report back to the City Council within 15 days identifying the funding for the academy and lateral hiring.

Approve recommendation.

VICE MAYOR VAL LERCH, COUNCILMEMBER, 9TH DISTRICT RAE GABELICH, COUNCILMEMBER, 8TH DISTRICT PATRICK O'DONNELL, COUNCILMEMBER, 4TH DISTRICT