



Legislation Details

File #:	21-0138	Version:	1	Name:	PW/PRM - Lincoln Park/Old City Hall Demo D2
Type:	Contract	Status:	CCIS		
File created:	2/1/2021	In control:	City Council		
On agenda:	2/16/2021	Final action:	2/16/2021		
Title:	<p>Recommendation to authorize City Manager, or designee, to execute a Fourth Amendment to Contract No. 34342 with Plenary Properties Long Beach, LLC, of Los Angeles, CA, and any other documents or agreements necessary, to address COVID-19-related impacts to the Civic Center Project and to allow for the completion of Lincoln Park construction and the demolition of the old City Hall;</p> <p>Authorize City Manager, or designee, to execute an amendment to Contract No. 33444 with ARUP North America Limited, increasing the contract amount by \$180,000 for additional services associated with support of the Civic Center Project Phase II and Lincoln Park operations, in a revised total amount not to exceed \$11,461,545, and extend the contract term to February 15, 2023;</p> <p>Increase appropriations in the Civic Center Fund Group in the Public Works Department by \$1,250,000, for the revitalized Lincoln Park, offset by a transfer of revenues from construction and development funds totaling \$1,250,000 in the Development Services Fund Group in the Development Services Department;</p> <p>Increase appropriations in the Development Services Fund Group in the Development Services Department in the amount of \$1,250,000, offset from funds available; and</p> <p>Increase appropriations in the Civic Center Fund Group by \$1,000,000 in the Public Works Department, offset by a reduction in the \$7,375,000 receivable from Plenary Properties Long Beach, LLC, to \$6,375,000 for early demolition of the former City Hall. (District 2)</p>				
Sponsors:	Public Works, Parks, Recreation and Marine				
Indexes:					
Code sections:					
Attachments:	1. 021621-R-14sr.pdf, 2. 021621-R-14 PowerPoint.pdf, 3. 021621-R-14 Corresp.Weinstein.pdf				

Date	Ver.	Action By	Action	Result
2/16/2021	1	City Council	approve recommendation	Pass