

City of Long Beach

Legislation Details (With Text)

File #:	10-0359	Version: 2	Name:	DS-Upgrade to telecom f	acility at Gaytonia 212
---------	---------	------------	-------	-------------------------	-------------------------

Quincy D3

Type:Public HearingStatus:ConcludedFile created:3/22/2010In control:City CouncilOn agenda:7/20/2010Final action:2/23/2012

Title: Recommendation to continue the appeal hearing of Eyal Shlomot, Ray Sumner, and Vicki Pell

resulting from a decision of the Planning Commission to approve a modification to upgrade an unmanned telecommunication facility at the Gaytonia Apartment Building, a designated historic

landmark located at 212 Quincy Avenue in the R-1-N zone. (District 3)

Sponsors: City Attorney

Indexes:

Code sections:

Attachments: 1. 040610-H-3sr&att.pdf, 2. 040610-H-3-Vicki Pell Handout.pdf, 3. 051110-CH-1sr&att.pdf

Date	Ver.	Action By	Action	Result
5/11/2010	2	City Council	laid over	Pass
4/6/2010	1	City Council	laid over	Pass

Recommendation to continue the appeal hearing of Eyal Shlomot, Ray Sumner, and Vicki Pell resulting from a decision of the Planning Commission to approve a modification to upgrade an unmanned telecommunication facility at the Gaytonia Apartment Building, a designated historic landmark located at 212 Quincy Avenue in the R-1-N zone. (District 3)

On April 6, 2010, this matter came before the City Council for public hearing. A motion was approved to continue the matter for thirty days due to the fact that the Applicant failed to appear at the appeal hearing. However, on April 20, 2010, the City Council initiated a moratorium related to the installation of new wireless telecommunications facilities in the City. As a result, this appeal hearing should be continued until such time as the moratorium either expires or the City Council adopts new regulations related to the installation of wireless facilities.

	erations]

[Fiscal Impact]

Approve recommendation.

ROBERT	E.	SHANNON
CITY ATT	OI	RNFY

APPROVED:

PATRICK H. WEST

File #: 10-0359, Version: 2

CITY MANAGER