

**CITY OF LONG BEACH
HOMELESS SERVICES
ADVISORY COMMITTEE AGENDA**

**WEDNESDAY, DECEMBER 6, 2017
FIRST WEDNESDAY, 3:30 P.M., LONG BEACH
MULTI-SERVICE CENTER, 1301 W. 12TH STREET,
CONFERENCE ROOM OR L B HEALTH
DEPARTMENT, 2525 GRAND AVENUE (SEE
CURRENT AGENDA FOR MEETING LOCATION),
3:30 PM**

Dale Neal, Chair
Allison Kripp, Vice Chair
Paula Barrow, Member
Sheila Finch, Member



Christopher Graeber, Member
Julie Lie, Member
Jeffrey Johnson, Member
Susana Sngiem, Member
Linda Wilson, Member

Shannon Parker, Homeless Services Officer

1. ROLL CALL

2. APPROVAL OF MINUTES

[17-011HS](#)

Recommendation to approve the minutes of the meeting on October 4, 2017 and November 1, 2017

Suggested Action: Approve Recommendation

3. PUBLIC PARTICIPATION

Members of the public are invited to address the Board on items of interest to the public within the Agency Board jurisdiction. Each speaker will be limited to two minutes unless that time is extended by the Chair.

4. OLD BUSINESS

5. NEW BUSINESS

- Overview of Workforce Services from Ben Espitia, Goodwill, Serving the People of Southern California
- Measure H RFP Ad Hoc Committee

6. HOMELESS SERVICES OFFICER'S REPORT

7. DISTRICT REPORTS FROM HOMELESS SERVICES ADVISORY COMMITTEE MEMBERS

8. FUTURE AGENDA ITEM

- Brown Act Rules Pertaining to Fundraising
- Social Media Campaign Presentation

9. ANNOUNCEMENTS

10. ADJOURNMENT

I, Michelle Lim, certify that the agenda was posted not less than 72 hours prior to the meeting.

Note: A digital recording of this meeting will be available in the City Clerk Department. The City of Long Beach provides reasonable accommodations in accordance with the Americans with Disabilities Act of 1990. If a special accommodation is desired, or if an agenda is needed in an alternative format, please call the City Clerk Department, 48 hours prior to the meeting at (562) 570-6101 or (562) 570-6626 (telecommunications device for the deaf). The City Clerk Department email at cityclerk@longbeach.gov is available for correspondence purposes.