



CITY OF LONG BEACH
CITY CLERK
333 W. Ocean Boulevard
Long Beach, CA

**SUPPLEMENTAL
MEMORANDUM**

To: Mayor and City Council
From: Larry Herrera, City Clerk
Posted: April 19, 2013 (Posted more than 72 hours in advance of the meeting)
Subject: Corrections and/or additions to the City Council Agenda for the meeting of Tuesday, April 23, 2013.

A Closed Session agenda has been prepared for Tuesday, April 23, 2013 at 4:00 P.M. A copy of the agenda is attached.

The following changes have been made to the City Council Agenda for the meeting of Tuesday, April 23, 2013. A revised Agenda and supporting documentations are attached.

ORDINANCE:

20. 13-0313 Recommendation to declare ordinance amending the Long Beach Municipal Code by amending Chapter 21.33 by amending Table 33-2 "Uses in Industrial Districts"; by adding Section 21.45.132; and by amending Subarea D in PD-31 (California State University Research and Technology Center/Villages at Cabrillo Long Beach Vets Planned Development District), all relating to emergency shelters, read and adopted as read. (Citywide)

Office or Department: DEVELOPMENT SERVICES

Suggested Action: Approve recommendation.

REQUEST:

The City Clerk requests that the deletion to the Standing Committee Reminders be made as follows:

STANDING COMMITTEE REMINDERS:

~~Monday, May 6, 2013 – Budget Oversight Committee at 4:00 P.M., Council Chamber.~~

Tuesday, May 7, 2013 – Economic Development and Finance Committee (Attorney/Client) at 2:30 P.M., 14th Floor Conference Room.

Monday, May 13, 2013 – Budget Oversight Committee at 4:00 P.M., Council Chamber.

Tuesday, May 14, 2013 – Housing Authority of the City of Long Beach, California at 4:30 P.M., Council Chamber.

NOTE: The above noted revisions have been made to the City Council Agenda of Tuesday, April 23, 2013. Refer to Legistar InSite 2.0 (<http://longbeach.legistar.com/Calendar.aspx>) to review the Agenda and Agenda Items, click on the File I.D. number to review the supporting documentation.

LGH:dg/pr

Attachment

cc: Council Agenda distribution